

# Introduction to Holography with MATLAB - Workshop

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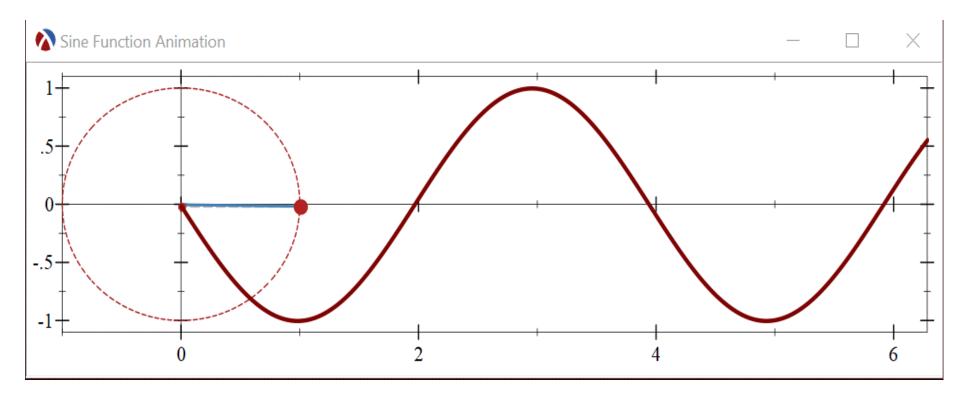
Daniel



- → Fundamentals of wave propagation
- **→** Calibration of space in MATLAB
- **→** Diffraction
- **→**Interference
- **→** Holography
- → Holographic optical elements
- **→** Cryptography
- **→** Game





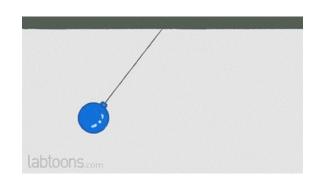


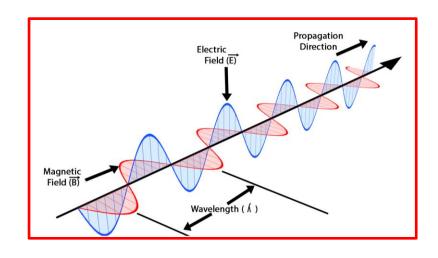
 $\sin \theta = \text{opposite side/Hypotenuse}$ 

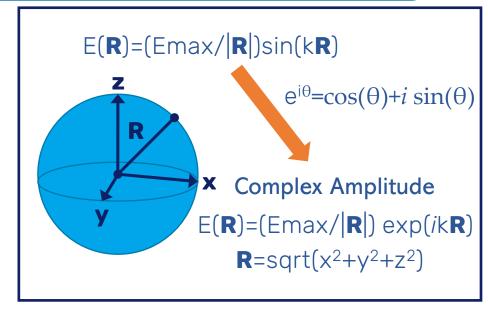


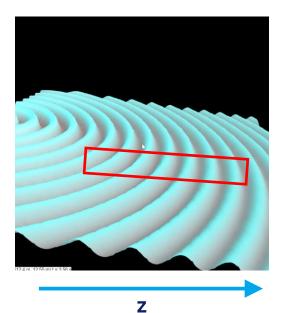


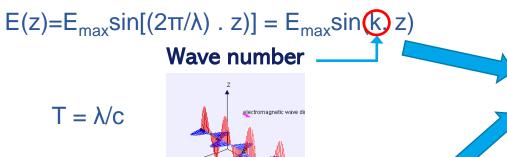
#### Photonics & FÜSX 2022

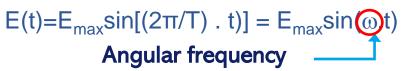


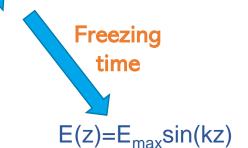








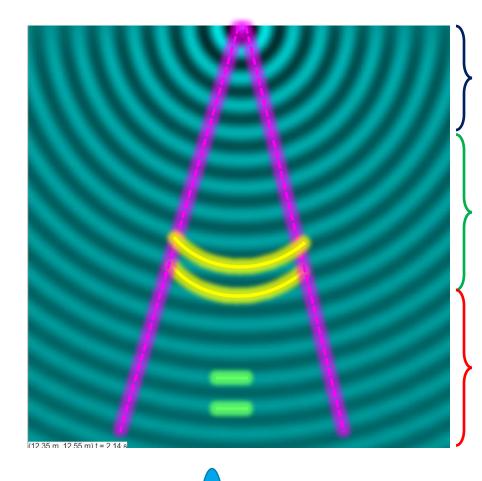




 $E(z,t)=E_{max}\sin(kz-\omega t)$ 







Spherical wave

$$E(\mathbf{r}) = (A_0/r) \exp(-jkr)$$

Paraboloidal wave

$$r = \sqrt{x^2 + y^2 + z^2} = z\sqrt{1 + \theta^2} = z\left(1 + \frac{\theta^2}{2} - \frac{\theta^4}{8} + \cdots\right)$$
$$\approx z\left(1 + \frac{\theta^2}{2}\right) = z + \frac{x^2 + y^2}{2z}.$$

 $E(\mathbf{r}) = (A_0/z) \exp(-jkz) \exp[-jk(x^2+y^2)/2z]$ 

Plane wave

$$E(\mathbf{r})=Aexp(-jkz)$$

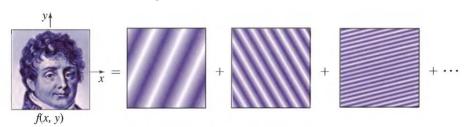




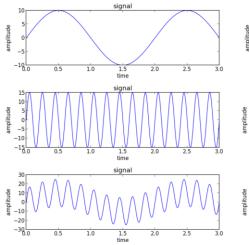




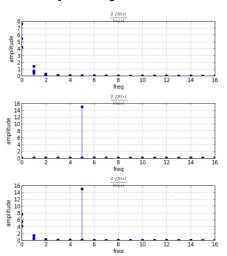
#### Space domain

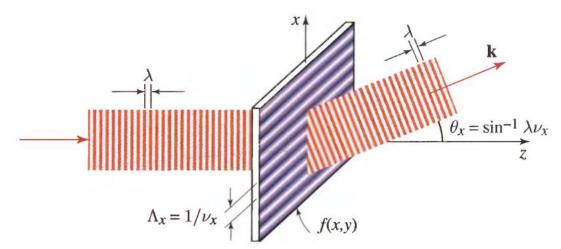


#### Space/Time domain



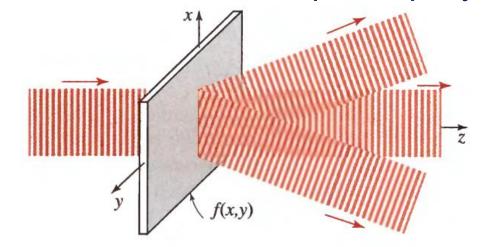
#### Spatial frequency/ Frequency domain





Space domain

Spatial frequency domain

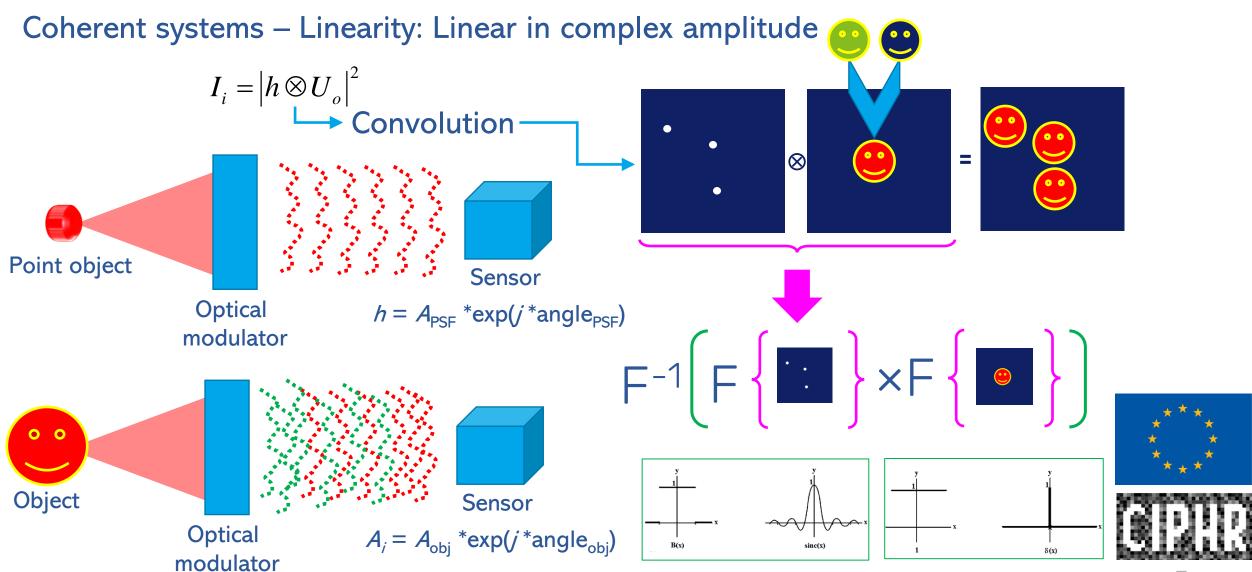






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#### Fundamentals of wave propagation





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#### Calibration of space in MATLAB

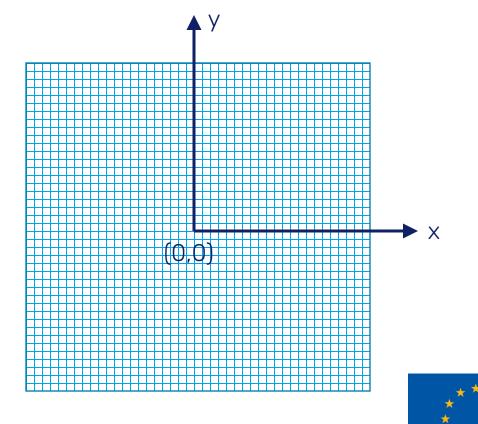
Step - 1 Set the matrix size N

Step – 2 Set origin to the center for x and y axes

Step – 3 Define pixel size

Step - 4 Define Wavelength

Step – 5 Create calibrated space



**Exercise - 1** Create two squares each with a length of 50 pixels and spacing of 50 pixels one of the square has a phase of pi and the other has a phase of pi/2

File - Calibration.m

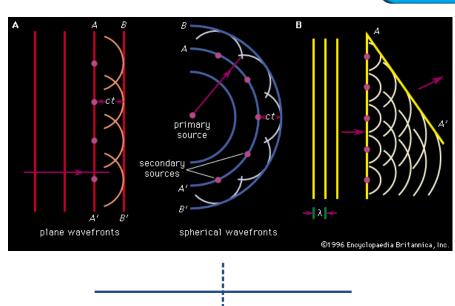


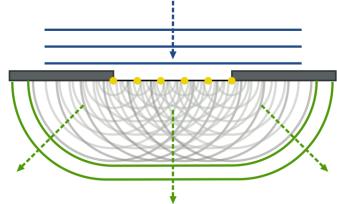
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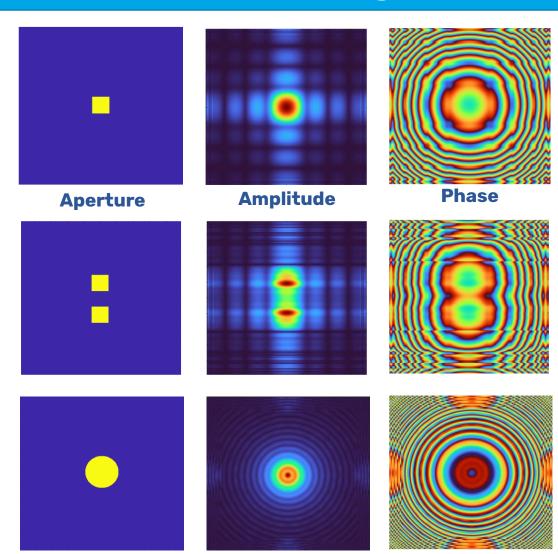


## Diffraction of light





**Exercise - 2** Create a ring with a thickness of 5 pixels and outer diameter of 55 pixels and calculate the diffraction pattern at 20 cm



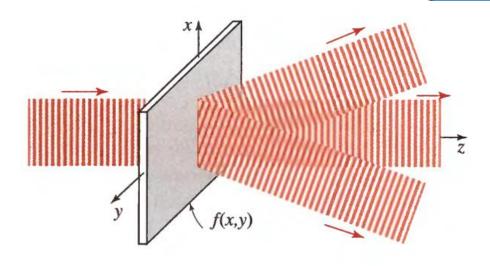
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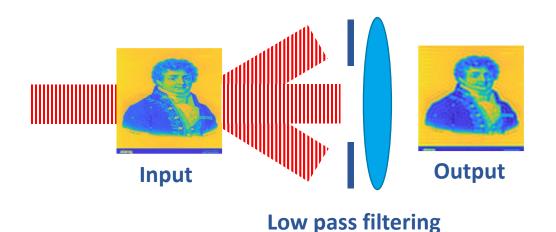
Files - Square\_slit.m, Square\_double\_slits.m and Airy\_disc.m

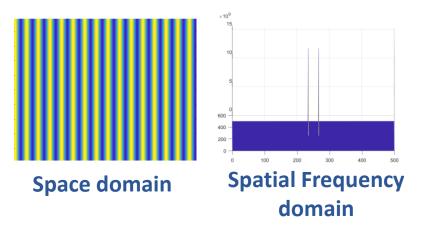
Courtesy: Britannica Encyclopedia, Wikipedia

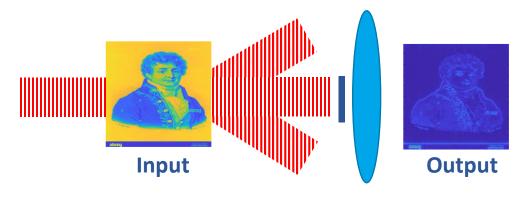


## Diffraction of light









**High pass filtering** 

**Exercise - 3 Create two different spatial frequencies,** sum them and observe in spectrum domain

**Exercise - 4 Create bandpass filtering for the Image** 

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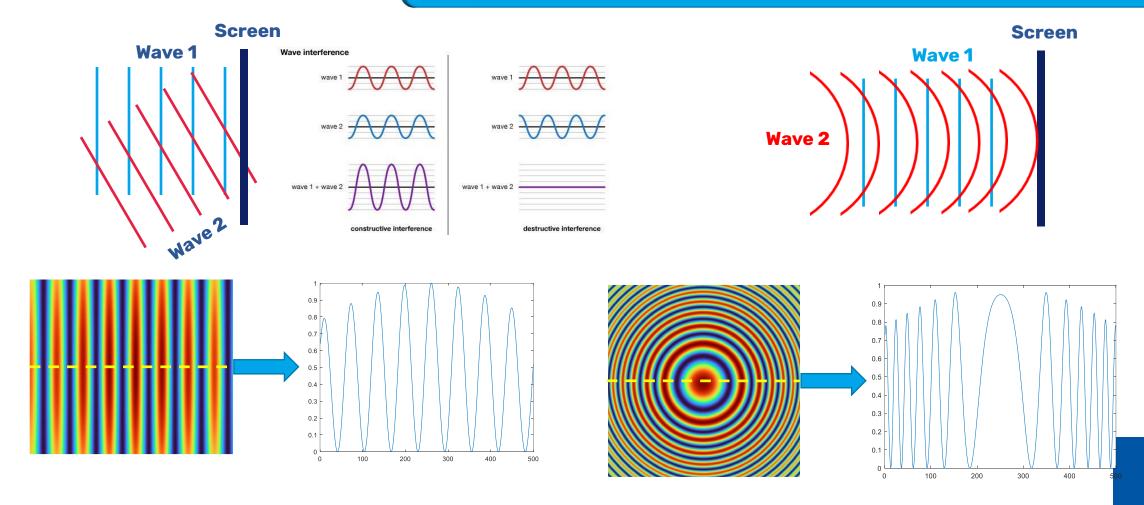
Files - Fourier1.m, and Picture.m

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#### Interference – two and three beams



**Exercise - 5** Create three wave interference with plane waves and synthesize the interference pattern

**Exercise - 6** Create a conical wave and interfere it with a tilted plane wave and synthesize the interference pattern



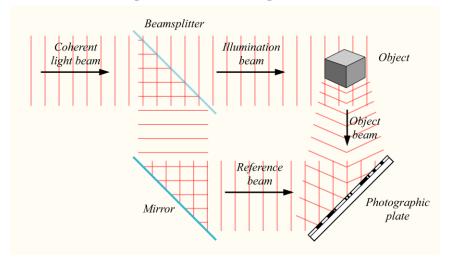
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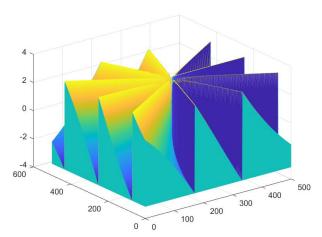


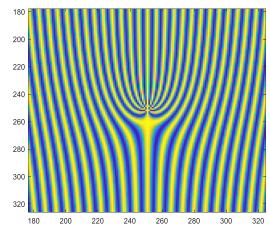


## Holography - Recording and reconstruction

#### Hologram recording set up



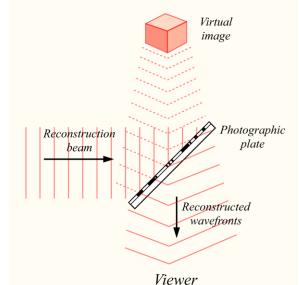


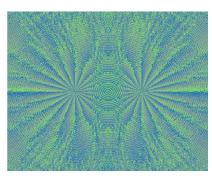


**Phase object** 

Computer generated Hologram

Hologram reconstruction





Reconstruction



Files: Spiral\_object.m

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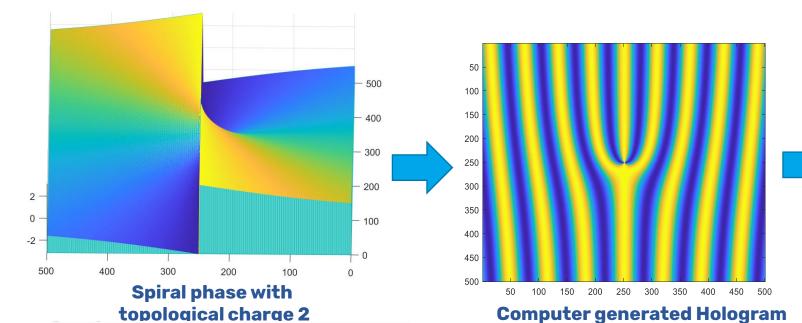
**Courtesy: Wikipedia** 

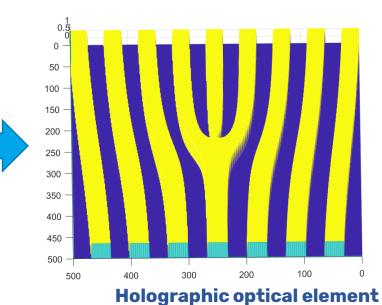
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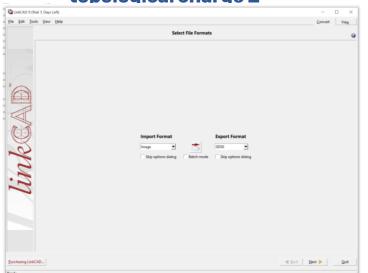


## Holographic optical elements

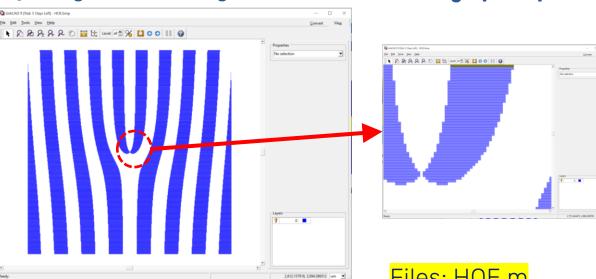




topological charge 2



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Files: HOE.m

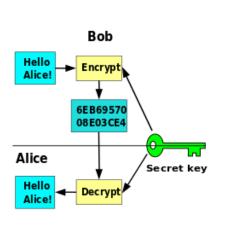
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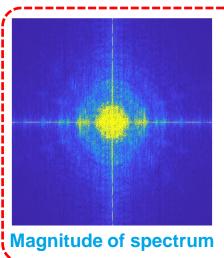


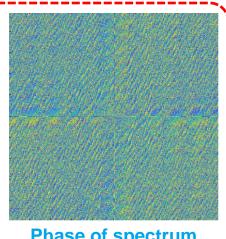
## Cryptography

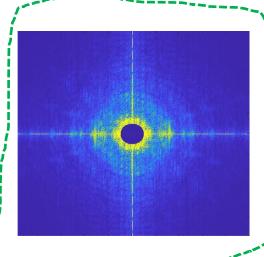
**Cryptography is the art of securing information** 





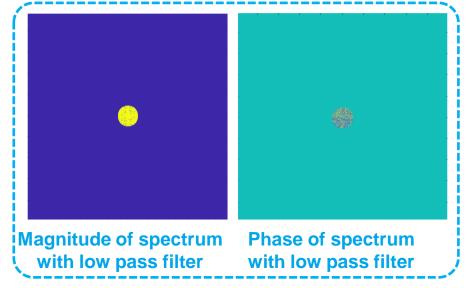




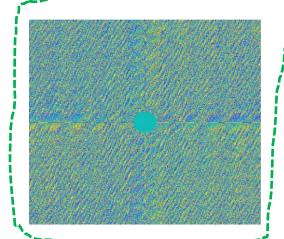


**Complete message** 

Phase of spectrum







**Private keys** 



**Public message** 

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Files: Cryptography.m

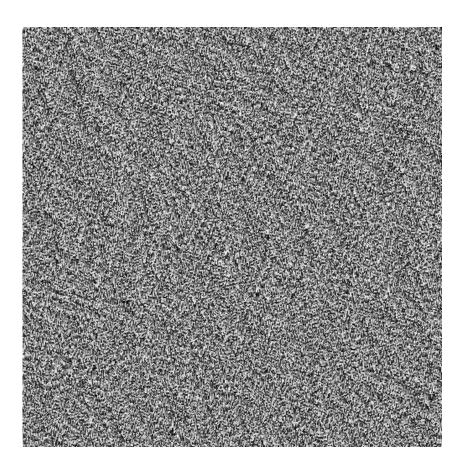


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#### Game

- →I am Phase
- → I like to travel afar
- → Find my magnitude at my new place







Questions ???





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