



NOA 2424

Edu-LARP

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Before the game

Introduction if necessary

What is LARP?

Topics:

- Species diversity and species conservation
- Resource allocation and interdependence
- Food independence
- Social inequality

Story

There is a future - our planet in a few hundred years - in 2424. The situation on Earth is poor due to climate change, many species have already become extinct and humanity is looking for a new home on Mars. The spacecraft NOA is about to take off for Mars - Now is the Time, which can bring with it a limited number of species and resources. Different groups - food producers, scientists, government, giants (corporations), cultural figures - need to agree on which species and stocks to bring. What choices do you make?

Mängu käik - ülevaade

- Your playing experts: food producers, naturalists, government, giants (corporations), cultural figures
- What resources could humanity bring?
- Group priorities, role priorities, personal priorities must be taken into account
- During the game, there is a mutual discussion and justification of the choices
- At the end, we will summarize what was taken and what could have gone on

Icebreaking

Movement game: move around the room at random, the instructor instructs how / who to move - eg "Everyone walks like they are very, very old!" - All players try to play / imitate a very old person.

Grouping game

Grupeerumine

- Olemasolevad ressursid: igal grupil 4 vett, 4 toitu
- Gruppide erivõimed: tutvustusring
- Going to groups - group description
- Character: Role - share publicly in the group. **Name the character!**
Character - share, if desired, comes out of your reasoning, behavior, and choices
- The goal - to share, if desired, comes out of your reasoning, behavior, and choices
- Available resources: 4 water, 4 foods in each group
- Group special abilities: introduction circle

Characters introducing

Scales - answer as your character thinks!

Comments - Introduce your character to his or her opinion

Mängu käik - struktuur

- Independent decision-making without discussion in silence
- 1 Group discussion and decision making
- Event
- 2 Group discussion and decision making
- (Optional: 2 Event
- 3 Group discussion and decision-making)
- Justification and voting
- Before voting, the special capabilities of food producers, natural scientists and groups of cultural figures may be used.
- Giants and the government can use their special capabilities at a time of their choice.
- Summary
- Round
- 2: Repeats from 1 Group discussion and decision making
- Post-game discussion

Game start



Independent decision

Get to know the resources given to your group and think about which one you would like to take to Mars.

Keep in mind both the purpose of your group and the purpose of your character.

Group discussions and decisions

When discussing with each other, the group must select 2 resources that they require to be included.

When discussing in a group, keep your identity card in mind.

Event

The background image shows a forest fire in progress. The scene is filled with thick, yellowish-brown smoke that obscures the sky. In the foreground and middle ground, several trees are charred and blackened, with some still standing but others reduced to skeletal remains. Small patches of fire are visible on the ground, particularly among the charred logs and debris. The overall atmosphere is one of destruction and urgency.

Pan-European forest fires are destroying wheat stocks around the world - by reacting quickly, the last surviving crop can be taken up and taken to the colony, but only now.

After this round, the wheat cards are picked.

Event

Water supplies are running out suddenly. Corporations have pumped out most of the groundwater, and recovery will take years.

The instructor takes 2 units of water from each group (except corporations).

Event

Photo: Serg Zastavkin/Shutterstock

The mutated form of the plague virus, which has melted under the Siberian permafrost due to global warming, caused an epidemic that has killed 90% of the world's cows. Due to the risk of infection, the few remaining cows on Mars cannot *be taken with them.*

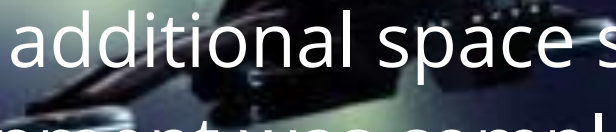
The instructor collects the cow resource maps, and if the groups had already selected the spaceship cows, they are also removed.

Event

One storage room on a spaceship is infected with an unknown virus - corporations have a cure, but they want something for it (they can choose 1 unit of something for themselves) and others have to agree on who is willing to give up that resource.

If no one agrees, the whole room is quarantined and cannot be used to transport things.

Event

A space shuttle is shown in space, moving from left to right. The shuttle is dark with a white nose cone and a white section on the side. The background is a dark blue space with a greenish-yellow nebula or light source in the upper center.

The additional space shuttle ordered by the government was completed and one additional unit of resources can be brought to the colony.

The government can give it to a freely chosen group, which in return must sacrifice the special abilities of its group

Group discussions

Untill all grpoups have decided.

If you wish: II event + group discussions

Slides 12-16

Voting

- Two members of the group, one per resource, stand in the room and introduce and justify what and why they want to take with them.
- The maps of the selected resource are then placed in the space at regular intervals.
- After the introduction, each participant can individually choose which resource they want to vote for by moving to that point.
- The votes are then counted and the 5 resources with the most votes are identified.
- In the event of a draw, there will be a debate between the resources left in the draw, and everyone can vote again by choosing between the resources left in the draw.

Summary

What resources go to the ship?

What could this mean for humanity?

Group discussions and deciding

When discussing with each other, the group must select 2 resources that they require to be included.

When discussing in a group, keep your identity card in mind.

Group discussions continue

Until all have made decisions

If you wish: II event + group discussions

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Summary

What resources go to the ship?

What could this mean for humanity?

The end of the game

