

## "INCLUSIVE LIFE"

When one is designing for people with special needs, the designer's own experience might be completely different from that of the user. Therefore, it is important to use the methodology of user-focused design. "Inclusive LIFE" is based on user-focused design principles, on recurring cycles that are gone through: this provided the theoretical basis for the creation of environments and objects. The user experience of the target group was taken into account, according to which prototypes were created. Users then give feedback to them. Then, corrections and improvements can be made. This, in turn, allows for an ever more perfect solution to be achieved.

The design of this exhibition can be compared to forest as a natural and innate environment. Yet, moving around and doing something in the forest requires skills and wit, so as not to hurt oneself or not to get lost. We do know that there are mushrooms and berries in the forest but how can we find the best spots where they are abundant? The same applies to daily accessibility: we do have the knowledge but certain obstacles make it difficult and at times impossible to move around smoothly. How can knowledge be applied so that we could have an environment that is accessible in the best possible way?

The idea behind "Inclusive LIFE" is to make the visitor think how could we create accessible environments and (study) materials that would, on the one hand, be universal but could also be adapted according to an individual special need. We give visitors both theoretical knowledge and information "hidden" in the spatial solution.

Therefore, it is up to the visitor of the exhibition to look, listen and decide whether and how could an inclusive environment for all be created.

Curators of the exhibition: Tiia Artla (Tallinn University) Jana Kadastik (Tallinn University) Designer of the exhibition: Piret Räni (artist)